

YOSHIKUNI KATO

Software Engineer



Professional software engineer since 2013.

Working on multiple technical stacks, including backend (TypeScript/Python) on Cloud platforms (AWS/GoogleCloud), iOS (Swift), etc.

Passionate about robust maintainable code, functional programming, beautiful UI, and effective team collaboration. Based in Europe since 2019, originally from Japan.

CONTACT

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EDUCATION

Master of Interdisciplinary Information Studies

The University of Tokyo
2011 - 2013

Bachelor of Information and Communication Engineering

The University of Tokyo
2007 - 2011

Advanced Functional Programming in Haskell

Utrecht University
2023 (Summer school)

SKILLS

// Backend

TypeScript / Python
AWS / GoogleCloud

// iOS

Swift / UIKit / SwiftUI
Firebase / TCA

// Others

Functional Programming
Pair-Programming / Scrum

// Languages

English - Proficient
Japanese - Native
Dutch - A2

WORK EXPERIENCE

Self-employed | Software Engineer | The Netherlands | 2021 -

- Developing/maintaining minutiae, including backend on Firebase in TypeScript, iOS app in Swift, internal tools in Python, system architecture, infrastructure management, and performance tuning
- Developing/maintaining SaaS products for DigitalCube, on AWS, mostly in TypeScript
- Developed business scripts in TypeScript
- Developed iOS apps using TCA, SwiftConcurrency, GraphQL, Firebase, etc
- Writing Unison and Elm for open-source projects
- Hosting Casual Functional Programming meetup in Amsterdam

STRV | iOS Developer | Prague, the Czech Republic | 2019 - 2020

- Developed 3 apps from the ground up for clients
- Introduced pair-programming and scrum retrospective to teams
- Collaborated proficiently with international colleagues and US-based clients in English

Pangea | iOS App Engineer | Tokyo, Japan | 2017 - 2019

- Refactored legacy codebase of “Pangea” social networking app (Converted some Objective-C code to Swift)
- Designed app architecture and implemented “Pangea2” (social networking app) from the ground up
- Collaborated with international colleagues in English

Ohako, Inc. | iOS App Engineer | Tokyo, Japan | 2015 - 2017

- Developed 5 apps for clients including 2 iPad apps
- Introduced pair-programming, test-driven development, and scrum
- Conducted many educational sessions for developers to improve product quality and team collaboration

Yahoo! JAPAN | Software Engineer | Tokyo, Japan | 2013 - 2015

- Developed iOS app “myThings”: an app to coordinate IoT devices
- Developed REST APIs as a backend engineer for “clooshe”: a C2C e-commerce app, using PHP, Node.js, and MySQL